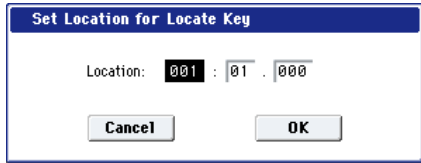


## Set Location (for Locate Key)

This sets the Sequencer's locate point. When you press the LOCATE switch, the Song will move to the measure, beat, and tick specified here.

1. Select Set Location to open the dialog box.



2. Specify the location to which the Song will move when you press the LOCATE switch.

From the left, the values are Measure (001–999), Beat (01–16), and Tick (000–479).

If you set this to 001:01.000, pressing LOCATE brings you back to the beginning of the song.

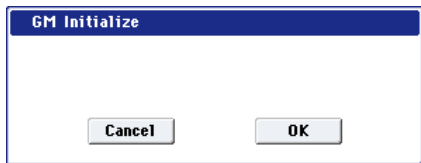
3. To execute the settings, press the OK button. To cancel, press the Cancel button.

*Note:* When this dialog box is not open, you can hold down the ENTER switch and press the LOCATE switch to set the current location as the locate point.

## GM Initialize

This command transmits a GM System On message to the Sequencer mode, resetting all MIDI tracks to the GM settings (See “GM Initialize menu command - Automatically-set parameters and their values” on page 640).

1. Select “GM Initialize” to open the dialog box.



2. To execute the settings, press the OK button. To cancel, press the Cancel button.

**MIDI** In Sequencer mode, when a GM System On message is received from an external device, or if a GM System On message is recorded in the sequence data, the KRONOS will be reset to settings appropriate for GM just as if you had executed this command. However, in these cases, the various P9: Master/Total Effect parameters will not be reset.

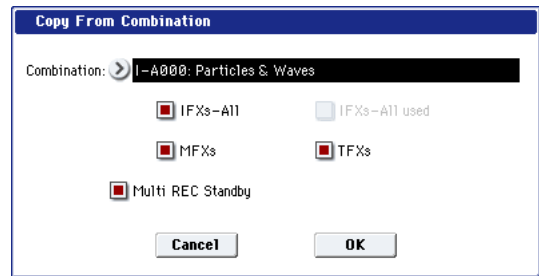
## Copy from Combi

This command copies the parameters of the specified combination to the setting data of the currently selected song.

*Note:* Only the timbres used by the combination will be copied. Timbres in the combination whose Status is Off will not be copied. If any timbres are set to Mute, the corresponding tracks of the song will be set to a **Status** of Off. However if none of the timbres used in the combination have a MIDI channel setting of Gch, a MIDI track whose MIDI channel is Gch will automatically be specified, and

that track will be selected in Track Select. After the copy is executed, you will immediately be able to play in the same state as that combination.

1. Select “Copy from Combination” to open the dialog box.



2. In “Combination,” select the copy source destination.
3. Use the IFX-All, IFX-All used, MFXs and TFXs check boxes to specify whether you want the effect settings of the combination to be copied as well.

**IFX-All:** All insert effect settings of the copy-source combination (the contents of the Insert FX page and the IFX1–12 effect parameters) will be copied.

**IFX-All used:** Only the insert effects that are used by the copy-source combination will be copied. When copied, they will be packed into unused slots (000: No Effect, unless within a chain).

*Note:* Copy-source insert effects that are set to 000: No Effect will not be copied. However if 000: No Effect is included within a chain, it will be copied.

If an entire chain in the copy-destination consists of 000: No Effect, it will be used as a copy-destination.

**MFXs:** All master effect settings of the copy-source combination will be copied.

**TFXs:** All total effect settings of the copy-source combination will be copied.

4. Specify the desired Multi REC Standby setting.

**On:** The Status will automatically be set to REC for MIDI tracks corresponding to valid timbres in the copy-source combination. In addition, “Multi REC” (0–1a) will automatically be turned on, and **Recording Setup** (0–5a) will be set to Overwrite.

5. To execute the Copy operation, press the OK button. To cancel, press the Cancel button.

## Copy From Program

This command copies settings from the program you specify to the currently selected song.

This is the same function as in Combination mode; for details, see “Copy From Program” on page 515.

This command in Sequencer mode differs from its behavior in Combination mode in that the channels assigned to the tracks of the song will be preserved regardless of the “with KARMA” setting of the copy-destination track’s “MIDI Channel.” (See step 4.)